

# Data Ethics, Security and Privacy

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Computation for Public Policy  
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[computationforpolicy.github.io](https://computationforpolicy.github.io)

# Announcements

- Homework 3 out on Thursday
- Final project
  - Description up on website

<https://computationforpolicy.github.io/assignments/final.html>

- Proposal due on Friday, Feb 12th at 5pm

# Today

- Privacy and security 101
  - Protecting user data
  - Keeping systems secure
- Data ethics issues

# Why we care

- Developing web applications
- Collecting data from third party websites e.g. via scraping
- Collecting and using personal data
- Setting up servers and deploying code
- Social science experiments involving humans

**tl;dr**

Don't access other's data, computers, or networks without permission

Don't violate people's privacy

# Computer Fraud and Abuse Act (CFAA)

- US federal anti-hacking law
- Very broad scope, notoriously unclear
- Can violate CFAA by:
  - trespassing into a protected computer
  - exceeding authorized access

*I am not a lawyer, this does not constitute legal advice*

# Example: Web Scraping

- Rapid web scraping (especially if done across multiple machines) can put a burden onto a site, especially a smaller provider

## Time of Troubles:

- Rapid scraping
  - Denial of Service attack
- Circumventing blocking
  - People can get quite upset, potential CFAA violation
- Publishing scraped content
  - Copyright implications

**Security**



# Security?

- Security: Developing robust systems in the presence of adversaries
- “A system is secure if it behaves precisely in the manner intended - and does nothing more” - Ivan Arce
- **Security is not a boolean value**

**No such thing as absolute security!**

- Consider your home. Do you lock your home door?
- Security Mindset: Rational paranoia

# Why security is hard

- People love new features
- Huge number of lines of code in modern applications and OSes
  - e.g. ~10 M lines of code in the Linux Kernel
- Exploding complexity of systems
  - Complexity is the enemy of security
- High security applications can be difficult to use
- Few people care
  - Until something happens

# What are we trying to protect?

- User data
- Infrastructure

# Information Security Properties

- Confidentiality
  - Information is secret; only authorized people can access it
- Authenticity
  - Information comes from who you think it came from
- Integrity
  - Information has not been tampered with
- Reliability
  - Systems remain up
- Also: anonymity (actions not linked to identity), ...

# Who are you trying to protect against?

## Adversaries

- Security researchers (industry)
  - Goal: Fix problems, notoriety, cash
- Security researchers (academia)
  - Goal: Fix problems, papers
- Individuals
  - Goal: lulz, notoriety, political
- Criminal groups
  - Goal: cash
- Governments
  - Goal: espionage, control of population

# What can they do?

## Classes of attacks

- Social engineering
  - Manipulating humans into revealing sensitive information
  - e.g. Call someone up, pretend to be sysadmin, ask them their password

# Social Engineering

```
#244321 +(37396)- [x]
<Cthon98> hey, if you type in your pw, it will show as stars
<Cthon98> ***** see!
<AzureDiamond> hunter2
<AzureDiamond> doesnt look like stars to me
<Cthon98> <AzureDiamond> *****
<Cthon98> thats what I see
<AzureDiamond> oh, really?
<Cthon98> Absolutely
<AzureDiamond> you can go hunter2 my hunter2-ing hunter2
<AzureDiamond> haha, does that look funny to you?
<Cthon98> lol, yes. See, when YOU type hunter2, it shows to us as *****
<AzureDiamond> thats neat, I didnt know IRC did that
<Cthon98> yep, no matter how many times you type hunter2, it will show to us as
*****
<AzureDiamond> awesome!
<AzureDiamond> wait, how do you know my pw?
<Cthon98> er, I just copy pasted YOUR *****'s and it appears to YOU as hunter2
cause its your pw
<AzureDiamond> oh, ok.
```

# What can they do?

## Classes of attacks

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- Software with malicious intent - “malware”
  - Gather sensitive info, extort user, disruption e.g. Cryptolocker, Stuxnet



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- Web application attacks
  - Vulnerabilities that often occur due to improper checking (“sanitizing”) of user input
- Phishing
  - Attempt to get sensitive information by pretending to be a trusted entity e.g. Nigerian prince

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- Network attacks
  - Passive: e.g. Packet sniffing - capturing traffic as it crosses the network
  - Active: Man in the middle (MitM)
- OS/application attacks
  - Due to software bugs that can lead to unintended outcomes with security implications

# What happens if they succeed?

## Impacts

- Financial
- Data
- Privacy
- Downtime
- Identity theft
- Legal implications

# What can we do to stop them?

## Countermeasures

- Use *cryptography*: use codes to communicate securely in the presence of a 3rd party
- Apply regular *security updates*:
  - Known vs. 0day
- Use *strong passwords*:
  - Manage with password manager
- Use *two-factor authentication (2FA)* where possible:
  - Makes it more difficult to compromise

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- *Security Theater*: Countermeasures that make people “feel” secure but offer little or no security benefit
  - e.g. TSA

**Privacy**

# Privacy Matters

- Important consideration when handling user data
- *Privacy*: The right to protect your personal information
- Respecting privacy gives users control

# Personally Identifiable Information (PII)

- Any information that can be used to identify a person
  - Name, social security number, birthdate, address, ...
  - Biometrics (face, fingerprint, gait), genetic information, ...
- In some contexts, legal requirements for handling PII exist
  - FERPA, HIPAA
- Redaction, de-identification, anonymization
  - A tricky business: Netflix prize



# Respecting Privacy

- *Security*: Do not collect data that you cannot keep secure!
- *Focus data collection*: Only collect data that you actually need
- *Respect context*: Do not re-purpose data
- *Transparency*: Allow users to understand how their data is used

# Cryptography 101

# Nomenclature

- Unencrypted text: *Plaintext / cleartext*
- Encrypted text: *Ciphertext*
- *Encryption*: Scrambling
- *Decryption*: Unscrambling
- *Digital signature*: Cryptographic equivalent of traditional signatures

# Cryptographic Hash Functions

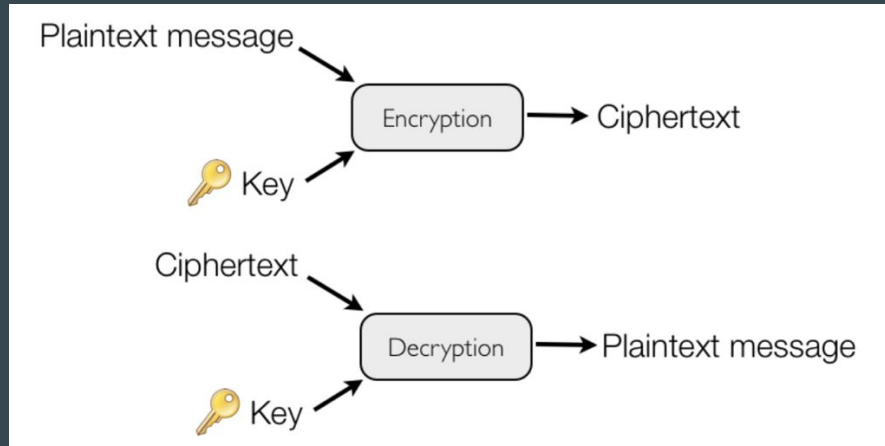
- A *hash function* takes arbitrary sized input and produces fixed sized output
- A *cryptographic hash function* is one that satisfies some additional properties
- Bad ones: MD5 (worst), SHA1 (bad)
- Good ones: SHA256, SHA512

# File Integrity Checking

- MD5, SHA1 (bad), SHA256, ... checksums
- Used to check if files have been modified or corrupted in transit
- Can also use PGP signatures (\*.asc)
  - Stronger guarantee
  - A verified signature checks that the developer wrote the code you are going to run
  - apt-get checks these for you

# Symmetric Cryptography

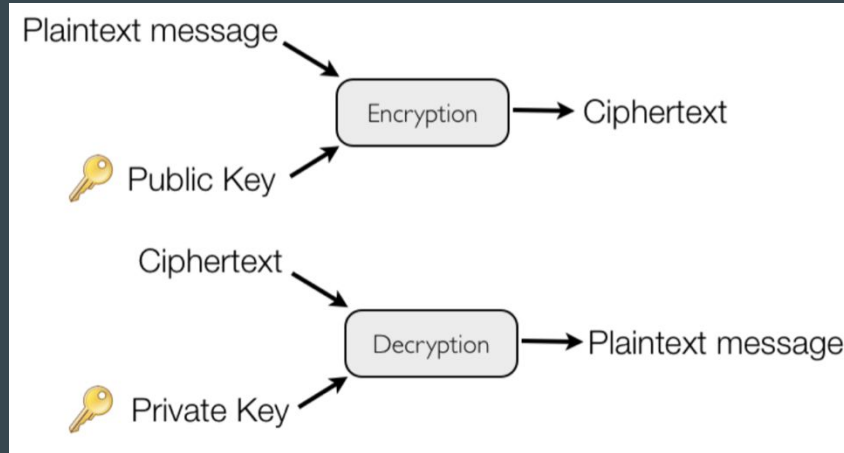
- Uses the same key both to encrypt and decrypt



- Problem: Our adversary is listening to our communications. How can we share both the message and the key?

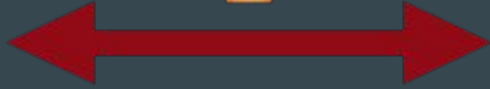
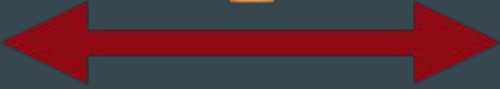
# Asymmetric Cryptography

- Solution: Public key, or asymmetric encryption. Use a pair of keys:
  - private key - for you only
  - public key - for everyone



- Most systems use asymmetric systems (2 keys) to exchange a symmetric key (1 key) -> **Fast and secure**

# HTTP





# HTTPS



# HTTPS: What's going on



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- When you visit an HTTPS site:
  - We check that the public key presented to use has been signed by a valid Certificate Authority: checking the **Certificate**
  - We use that public key to set up an asymmetric encrypted channel
  - We share/construct a symmetric key

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- How do we know that [bankofamerica.com](https://bankofamerica.com) is run by Bank of America?
  - It presents a valid certificate (signed by a valid CA)
  - The CA has checked that the URL is authentic and is in the control of Bank of America
  - We use the CA's public key (baked into our browsers) to check the signature

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- All this relies on trusting the CAs

# End-to-end (e2e) Encryption



# For Developers

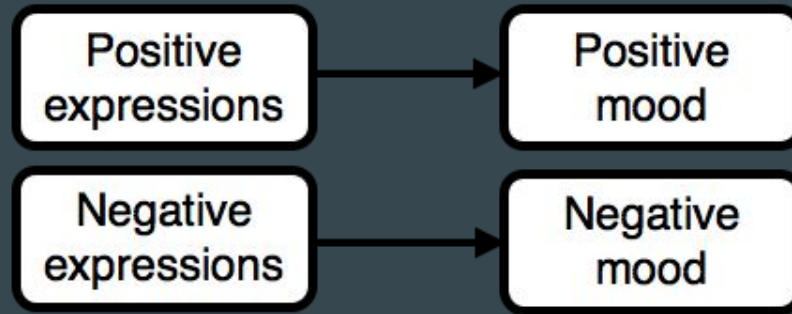
- Good practice to have support for HTTPS
  - Can do by putting your site on Github pages
  - Can buy certs through e.g. gandi.net
  - Or get them for free through Let's Encrypt <https://letsencrypt.org/>
- Never blindly roll your own cryptography
  - Use pre-existing well-tested systems, e.g. TLS
  - Popular library: NaCl <https://nacl.cr.yp.to/>
- Consider security auditing and bug bounties

**Ethics**

# Example: Facebook Emotional Manipulation

## Experimental evidence of massive-scale emotional contagion through social networks

Adam D. I. Kramer<sup>a,1</sup>, Jamie E. Guillory<sup>b,2</sup>, and Jeffrey T. Hancock<sup>b,c</sup>



the amount of emotional content in the News Feed. When positive expressions were reduced, people produced fewer positive posts and more negative posts; when negative expressions were reduced, the opposite pattern occurred. These results indicate that



# Data Ethics Pledge

*I am*  
responsible for what I design and code.

*I will do my best to be*  
inquisitive and not condescending,  
ever mindful of privacy and security,  
*and*  
to combat technological determinism,  
to remember that artifacts have politics,  
to beware the power of defaults,

<https://ctsp.berkeley.edu/an-ischool-pledge-of-ethics>

# Ethics Guidelines

- Talk to your advisor, determine if an IRB is necessary for experimentation
- Ensure that the subjects have informed consent if conducting social science experimentation
- Consider the implications of what you are building: who does it empower?

# Further References

Cryptography Engineering by Ferguson, Schneier, and Kohno

Security Engineering by Anderson

The Tangled Web: A Guide to Securing Modern Web Applications by Zalewski